

# **A Model-driven, Component-based and Service-oriented Approach for Designing an Autonomic Transport Protocol**

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# Context and problem statement

*New generation transport layer*

*Which service?*

- *Application reqs + network const.*
- *monolithic vs composite?*

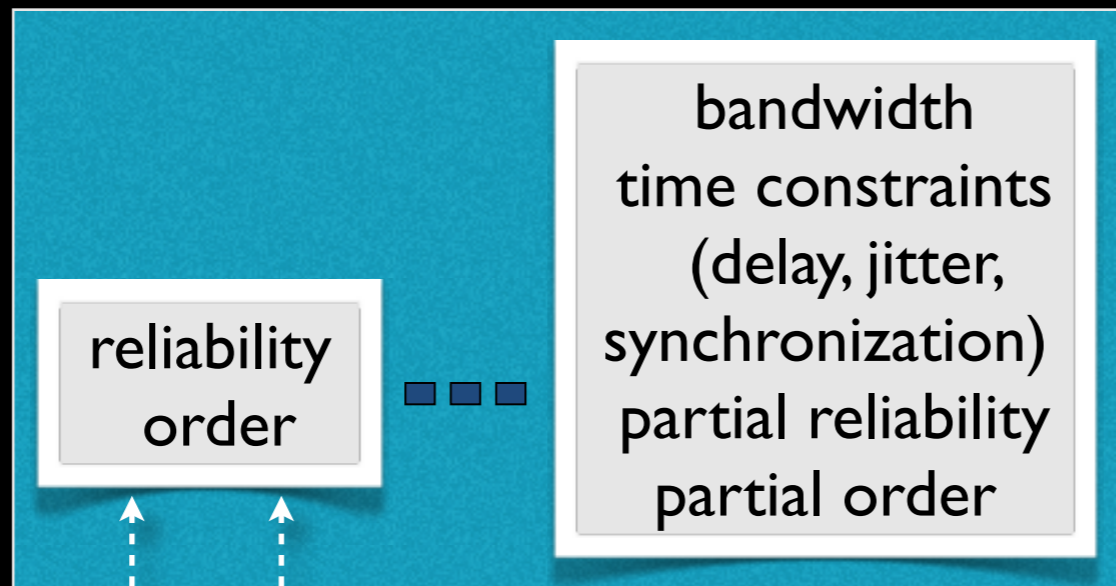
*How to adapt?*

- *Component behavior*
- *Composite struct.*

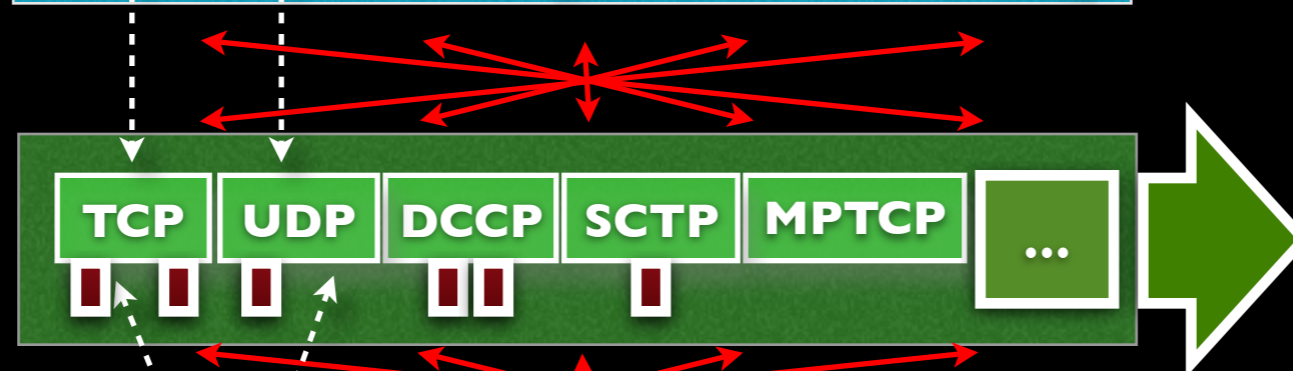
*How to be autonomous?*

- *Self-config*
- *Self-adapt*

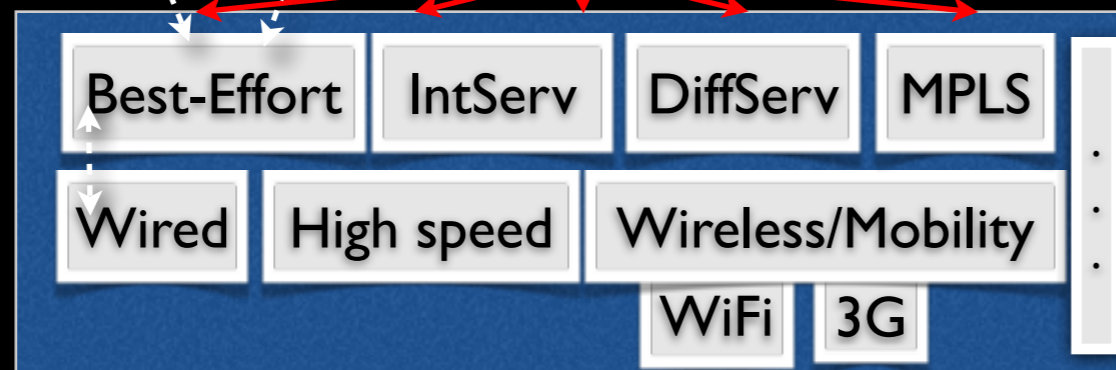
Distributed applications requirements



Transport protocols



Network services and technologies



# Approach

## Methodology

requirements-oriented  
model-driven unified  
process:

- 1) Requirements
- 2) Design
- 3) Specification (model) and validation
- 4) Implementation
- 5) Tests and performance evaluation
- 6) Deployment

## Models

Software  
architecture:  
UML

Knowledge:  
OWL  
(ontologies)

Decision:  
analytic/  
learning based  
model

## Paradigms

Component-based design  
(vs. monolithic)

Adaptive and autonomic  
management  
(vs. manual-human mg.)

Service-oriented design  
(vs. static/hard-binding)

# Outline

- **New generation transport layer (incremental design)**

Application and network aware

Component-based and (micro)service-oriented

Adaptive

Autonomic

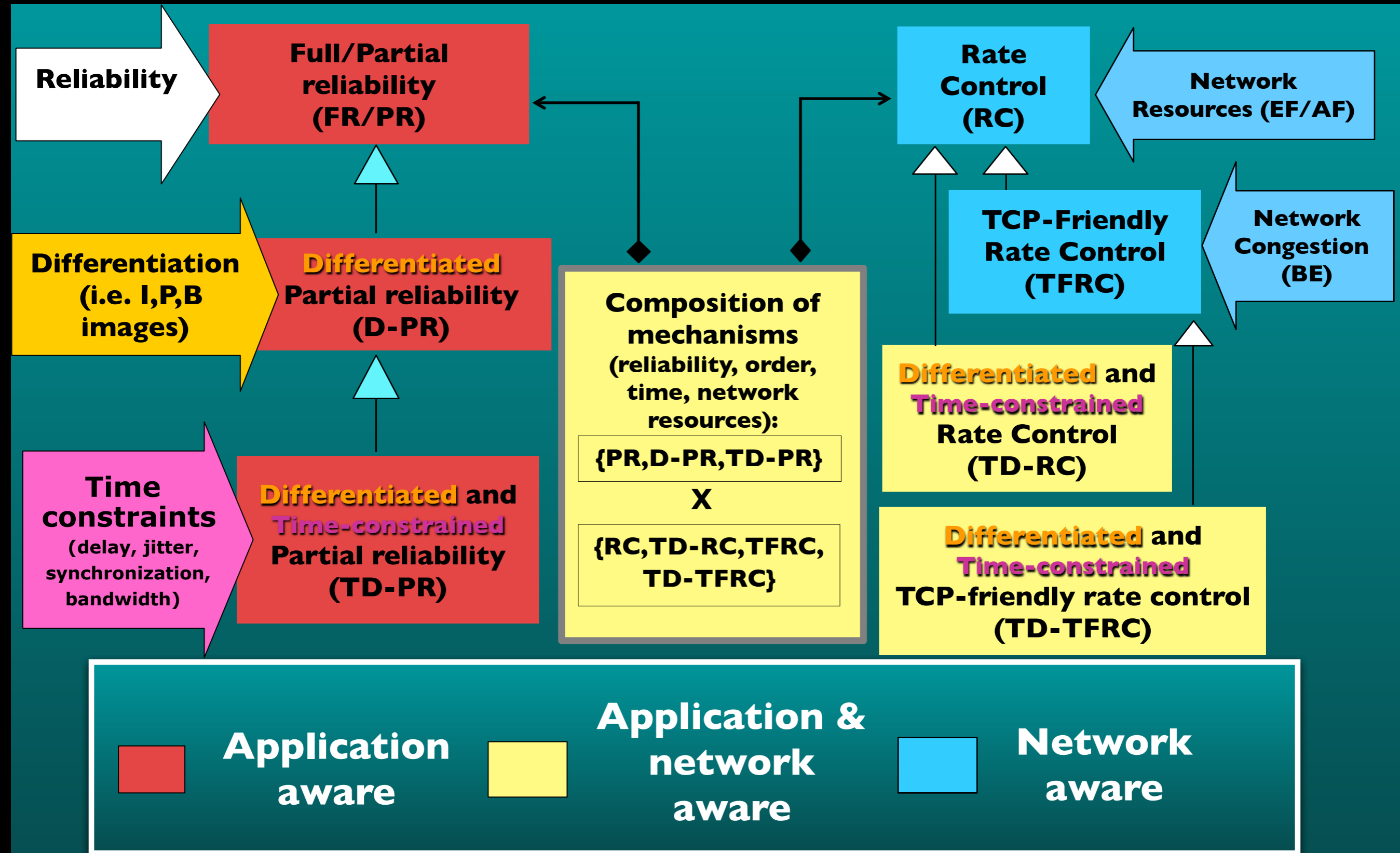
# Phase I: the basis

- Requirements
- Design of the Fully Programmable Transport Protocol (FPTP)
- Specification and validation
- Implementation and test/performance evaluation
- Deployment

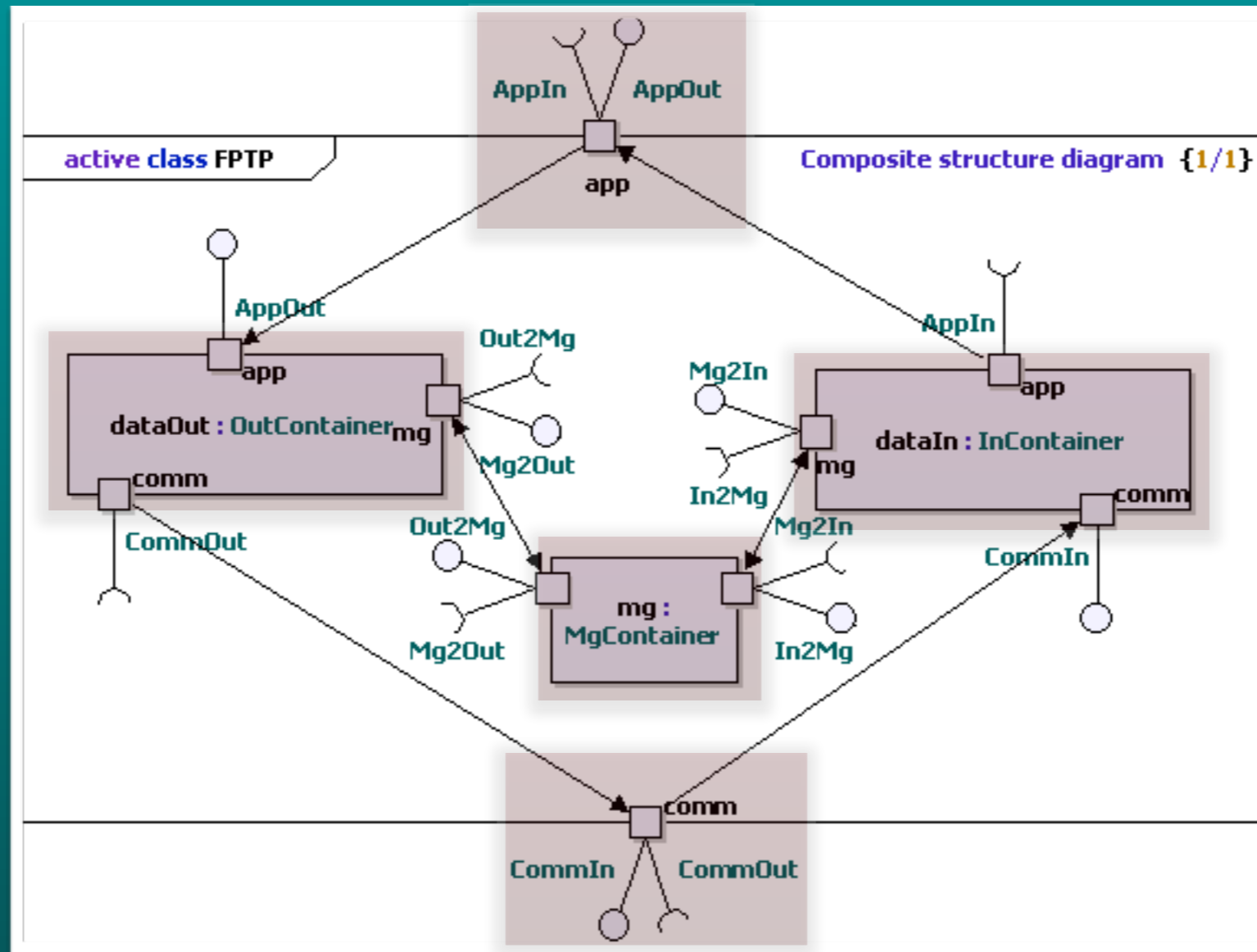
# Requirements

- R1: How to provide the most adequate service taking into account application requirements and network services
- R2: How to easily integrate future components (more specialized mechanisms)

# Design (RI): mechanisms



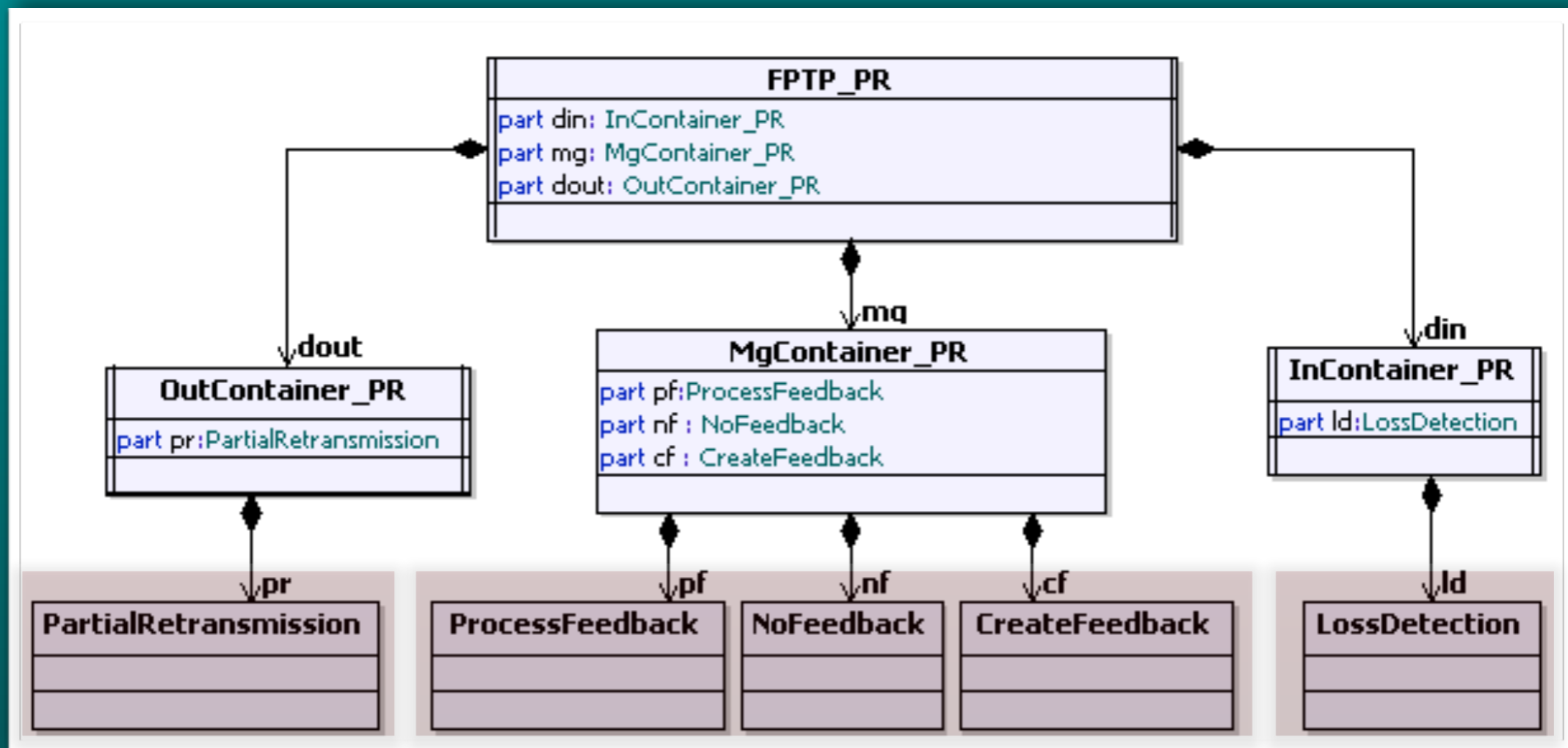
# Design (R2): architecture





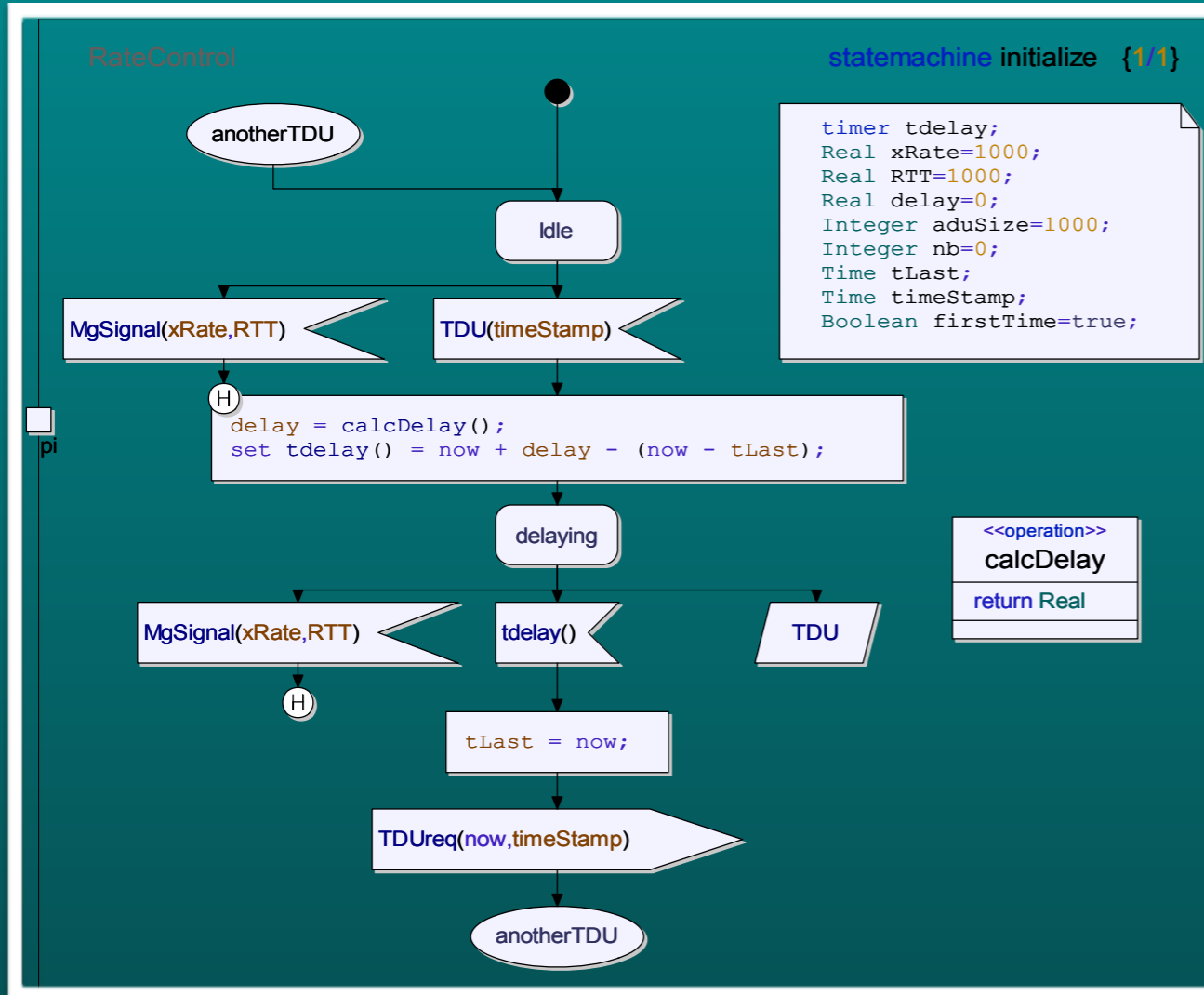
# Specification: transport mechanism composition

## Partially reliable function (PR)

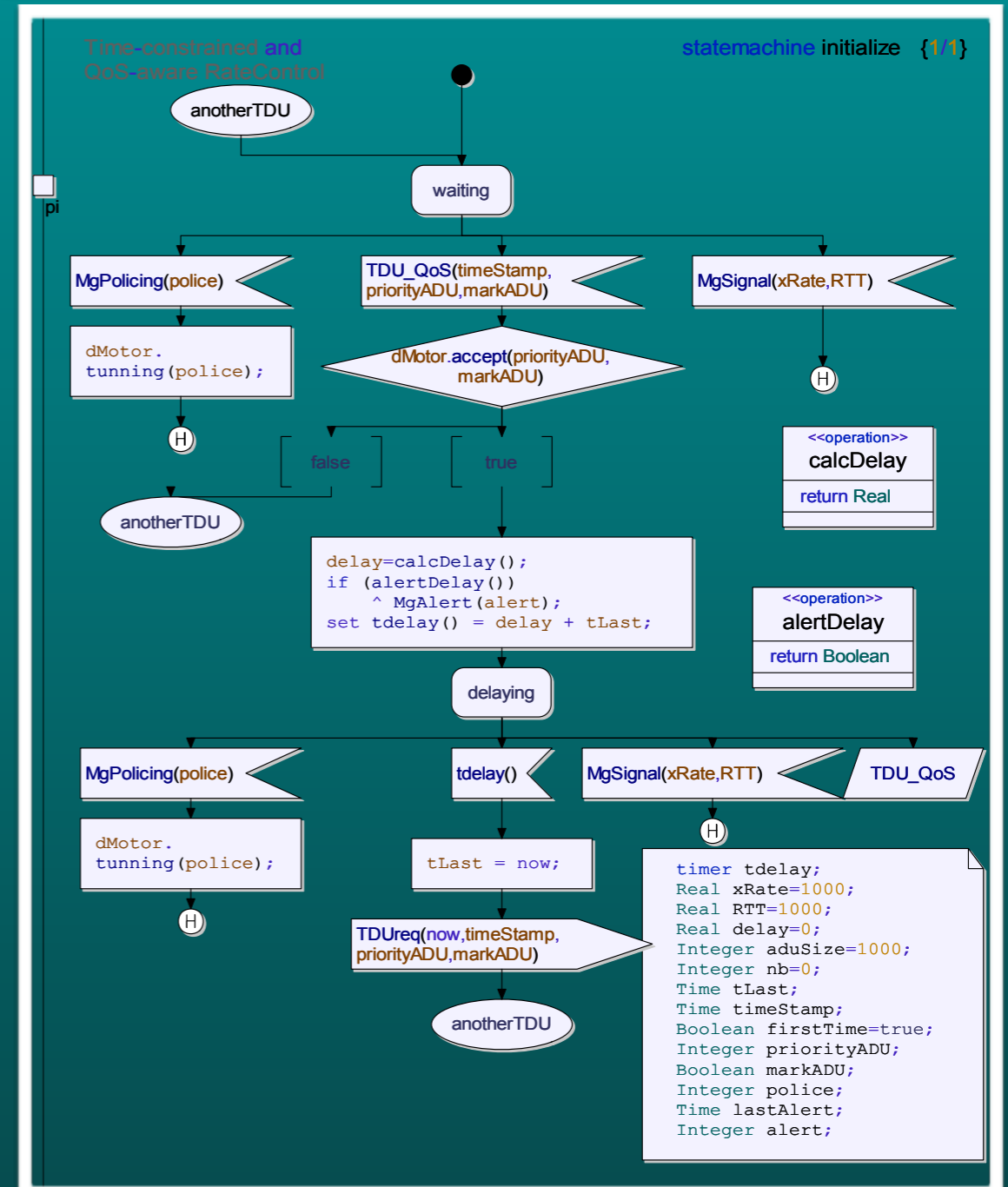


# Specification: mechanism active behavior

## TFRC mechanism



## TD-TFRC mechanism



# Validation of UML specification

- Environment: IBM-Rational TAU platform (profile: UML-verification)
  - Generation of executable model
- Approach
  - Dynamic model consistency
  - Interactive simulations for functional validation:
    - Validation per use case: instantiation, interconnection, communication, deadlocks free
  - Limitations: complexity to cover all potential protocol states

# Implementation and Test/ performance evaluation

- JAVA implementation
- Evaluation:
  - Experimental network environment based on a network emulator (Dummynet ) and streaming audio/video applications

# Deployment

- European Project GCAP (1999-2001):
  - Active deployment of FPTP services (active networks)
- European Project EuQoS (2004-2006):
  - Deployment and evaluation of application-aware/network-aware mechanisms over heterogeneous network services

# Incremental design....

- Benefits of FPTP by offering
  - A component-based architecture
  - A large set of application and network-aware composite transport mechanisms
- New requirements: more elaborated adaptive strategies

# Phase II: adaptation

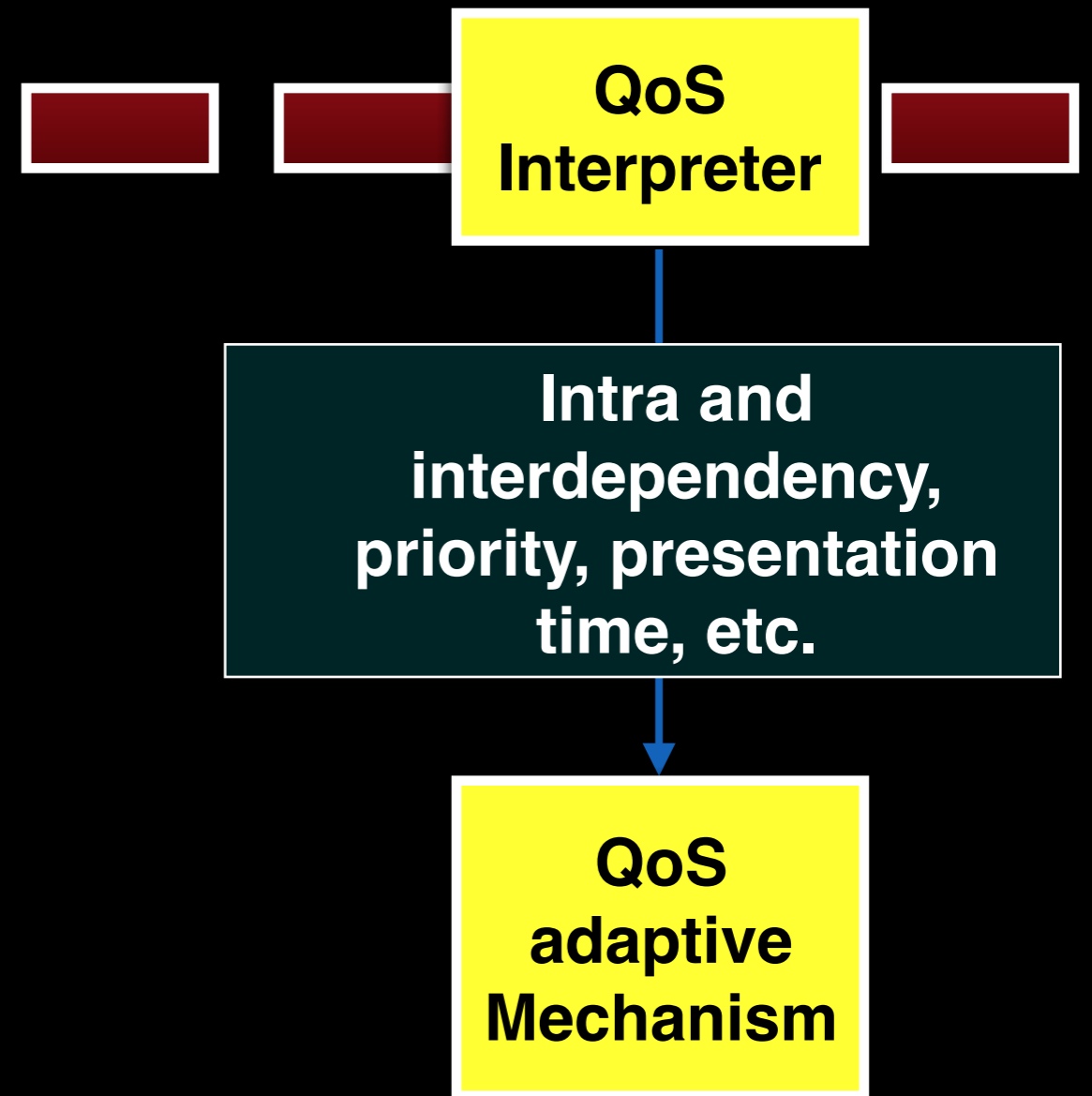
- Requirements
- Design of the Enhanced Transport Protocol
  - Adaptive: Behavioral and structural adaptation
- Specification and validation
- Implementation and test/performance evaluation
- Deployment

# Requirements

- Req 3: Behavioral adaptation
  - Adaptive mechanisms based on generic application traffic semantic
- Req 4: Structural adaptation
  - Dynamic configuration of compositions in response to network changes
    - learning based decision model



# Design of a model-driven QoS interpreter to allow generic behavioral adaptation (R3)



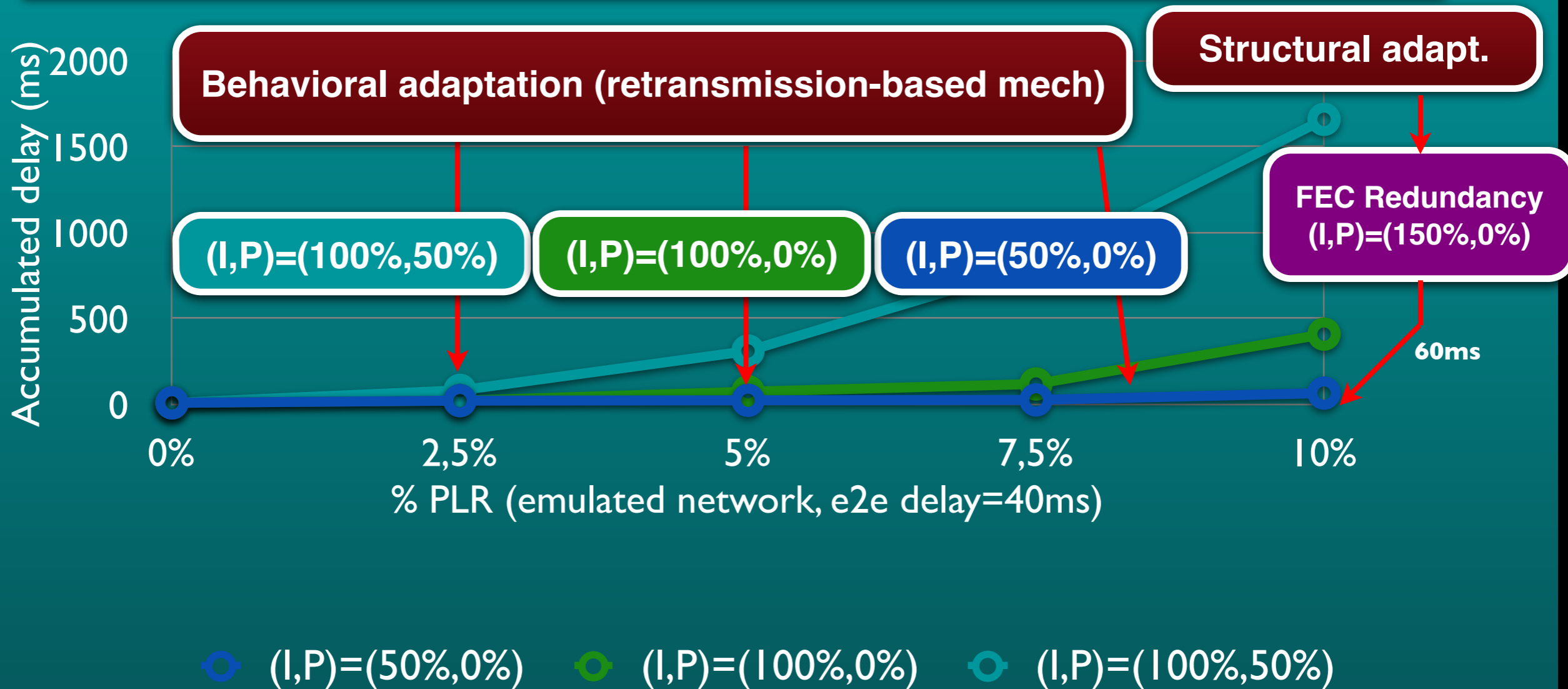
- Generic interpreter (vs. ad-hoc solutions) offering standard interface to retrieve properties/constraints of multimedia streams (i.e. H.264, MPEG2, H.263, etc.)
- Used for designing/developing QoS adaptive mechanisms (i.e. error control, rate/congestion control)

# Design of model-driven structural adaptation (R4)

- Analytic model approach
  - Includes all the valid compositions
  - Guides the selection based on requirements and network conditions
- Learning-based model approach
  - Extension of the Markov Decision process (eMDP)
  - Obtained by reinforcement learning techniques

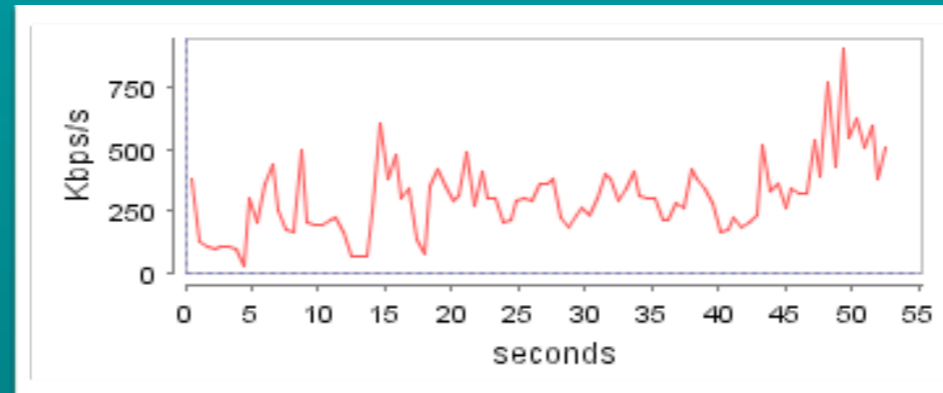
# Behavioral and Structural adaptation (PR)

Interactive video-conferencing (I,P picture) application  
(max 150 ms delay)



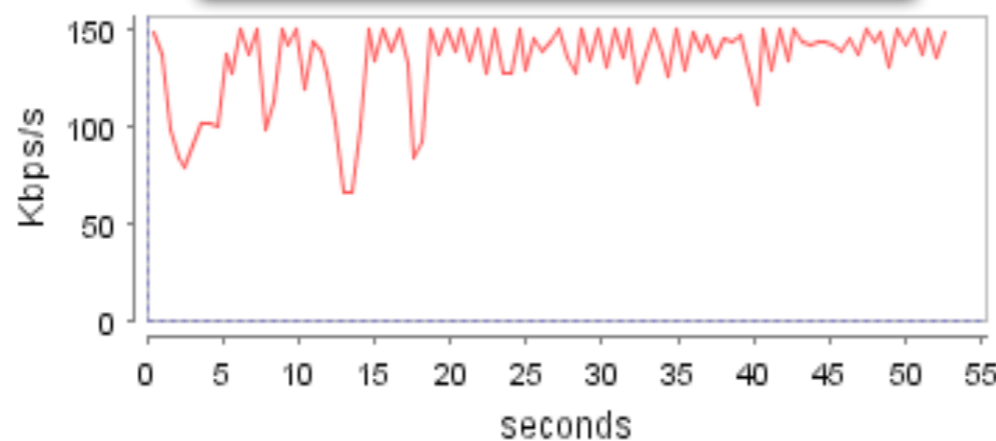
# Behavioral and Structural adaptation (TFRC)

Traffic profile for a H.263 video stream

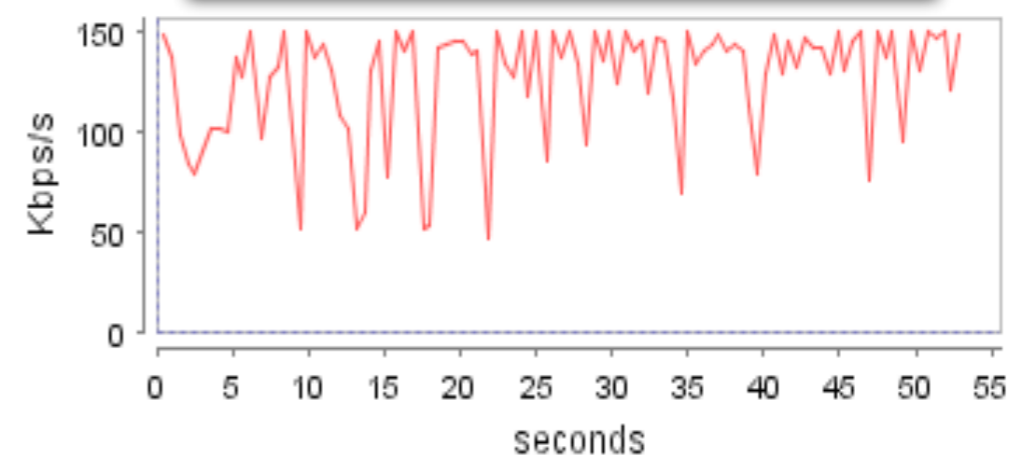


Comm. channel simulating congested, delayed and lossy network scenarios

a) Standard rate control



b) adaptive rate control



Video data received by

QoS improv.  
15%-56%  
(PSNR)



# Deployment

- European Project EuQoS (2006-2007):
  - Behavioral adaptation strategies (RC) over heterogeneous network services
- European Project NetQoS (2006-2008):
  - Integration of adaptive ETP services within the autonomic NetQoS system

# Incremental design....

- Adaptive transport protocol mature for autonomic
  - Behavioral adaptation
  - Structural adaptation
- New requirements:
  - Self-configuring
  - Self-adapting

# Phase III: autonomic

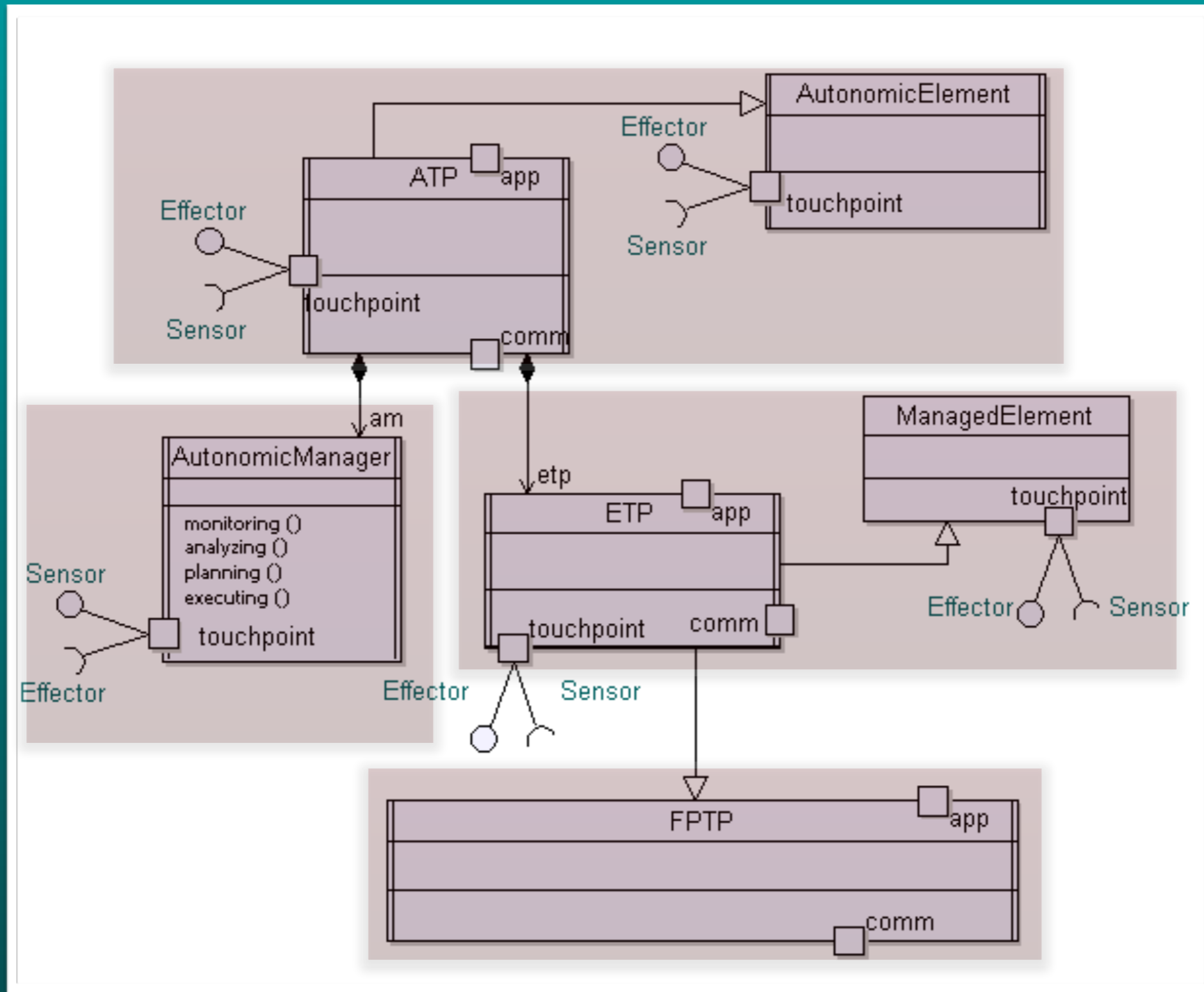
- Requirements
- Design of the Autonomic Transport Protocol
  - Autonomic, service-oriented and ontology-driven architecture
- Specification and validation
- Implementation and test/performance evaluation
- Deployment
- Conclusions

# Requirements

- Req 5: Integration of current solution within an autonomic architecture
- Req 6 : AC knowledge base for self-configuring and self-adapting properties



# Specification of the Autonomic Transport Protocol Architecture (R5)



# Implementation of an Ontology-driven Autonomic-manager offering self-configuring and self-adapting functions (R6)

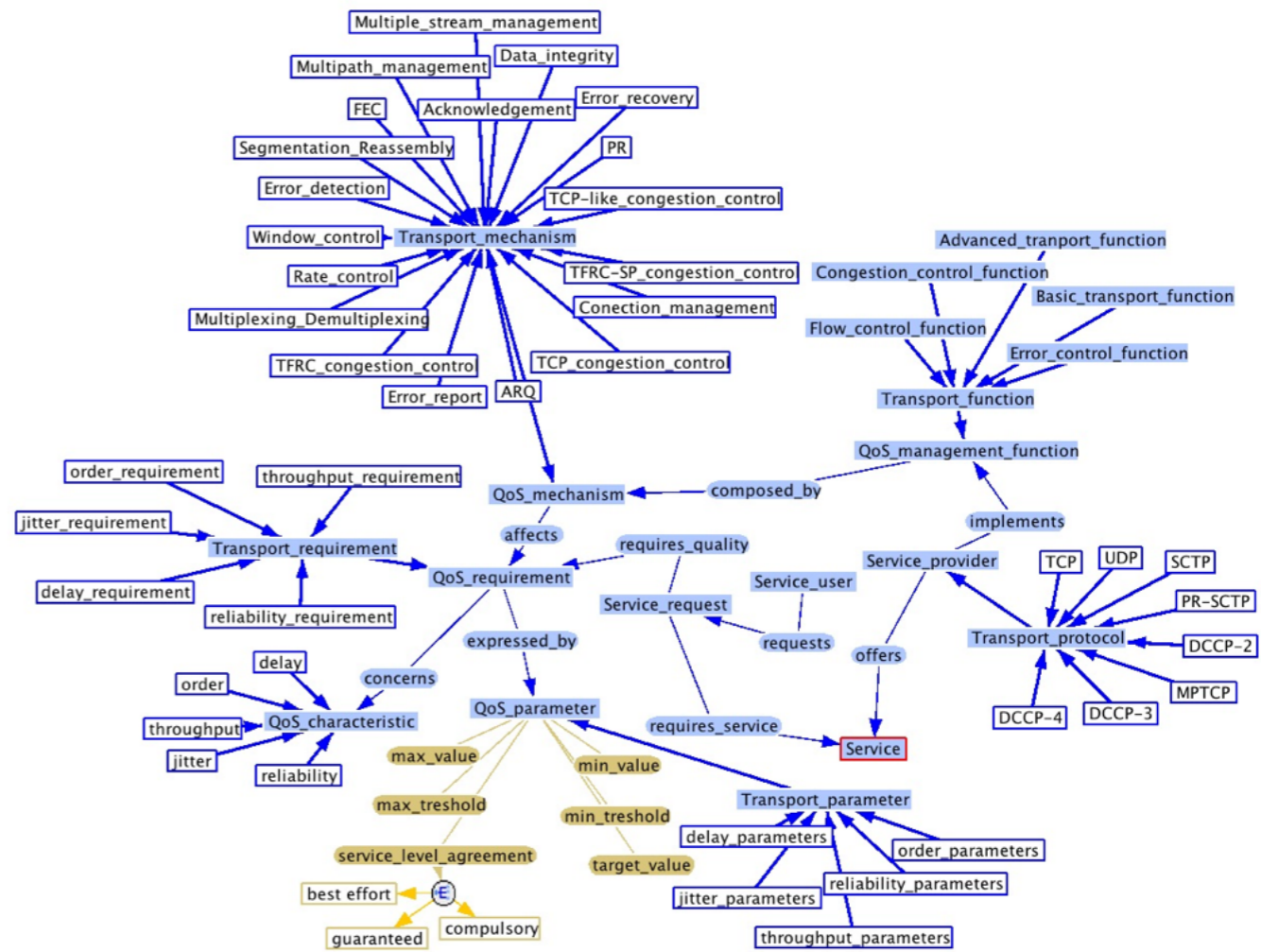
## ODA Ontologies

V1: representation and consistency:  
transport mechanisms, functions, protocols and services

V2: inferencing capabilities for SOA/CB self-configuring:  
services properties, components and composites

V3: inferencing capabilities for self-adapting  
behavioral (tuning)  
structural (reconfiguring)

## QoS Transport Ontology OWL implementation



# Example: Error/throughput/time controlled service discovery

OWL-Class: [Error throughput and time controlled service](#)

Service properties semantic

## Intersection of:

[Time controlled service](#)  
[Error controlled service](#)  
[Throughput controlled service](#)

## Subclass of:

[Time controlled service](#) (Why?)  
[Error and throughput controlled service](#) (Why?)

## Instances:

[FPTP](#) (Why?)  
[ETP](#) (Why?)

Service discovery inference

Explanation

## Axioms causing the inference

**FPTP** `rdf:type` [Error\\_throughput\\_and\\_time\\_controlled\\_service](#):

- 1)  $(\text{Error\_throughput\_and\_time\_controlled\_service} = (\text{Time\_controlled\_service} \cap \text{Error\_controlled\_service} \cap \text{Throughput\_controlled\_service}))$
- 2)  $|\_(\text{Time\_controlled\_service} = (\text{Transport\_service} \cap (\exists \text{implements} . \text{Time\_control\_function})))$
- 3)  $|\_(\text{FPTP} \text{ rdf:type } \text{Transport\_service})$
- 4)  $|\_(\text{FPTP} \text{ implements } \text{FPTP\_TD\_RC})$
- 5)  $|\_(\text{FPTP} \text{ implements } \text{FPTP\_FR})$
- 6)  $|\_(\text{FPTP\_FR} \text{ rdf:type } \text{Fully\_ordered\_control\_function})$
- 7)  $|\_(\text{Fully\_ordered\_control\_function} \subseteq \text{Error\_control\_function})$
- 8)  $|\_(\text{FPTP\_TD\_RC} \text{ rdf:type } \text{Rate\_control\_function})$
- 9)  $|\_(\text{Rate\_control\_function} \subseteq \text{Throughput\_control\_function})$
- 10)  $|\_(\text{FPTP\_TD\_RC} \text{ rdf:type } \text{Time\_control\_function})$
- 11)  $|\_(\text{Error\_controlled\_service} = (\text{Transport\_service} \cap (\exists \text{implements} . \text{Error\_control\_function})))$
- 12)  $|\_(\text{Throughput\_controlled\_service} = (\text{Transport\_service} \cap (\exists \text{implements} . \text{Throughput\_control\_function})))$

Service  
components  
Inference

# Deployment

- European(Celtic) Project Feel@home (2008-2010):
  - Design and development of an Ontology-driven architecture for autonomic QoS management in home networks (UPnP)
- IMAGINE (starting from 2011) IP Project (Virtual Factories/Enterprises)
  - Design and development of an autonomic service bus integrating ATP services for heterogeneous information systems

# Conclusions and Perspectives

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