

Institut Mines-Télécom

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# **Tutorial 2**

# Architectures for IoT Applications in the Energy Domain

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# Outline

#### Context

- Internet of Things
- Challenges
- Energy
- Issues and challenges

#### Architectures for IoT

- oneM2M
- IoT-A
- IIC
- AIOTI

### Smart Energy Aware Systems (SEAS)

- Objectives
- SEAS Reference Architecture Model (S-RAM)



### Context



- Internet of Things
- Energy
- Trends, issues and challenges



### **Internet of Things – Context (1/4)**

#### Smart "objects"

- Connecting to Internet
- Feeding others with collected information

### Anything can be a "thing"

- Uniquely identified
- Provide empirical data

#### Limitless concept

- Domains (health, environment, energy, etc.)
- Services
- Lots of potential





# **Internet of Things – Context (2/4)**

#### Monitor different environments

- Analyze collected data
- Manage/control environment

#### Constrained devices

- Limited capabilities
- Required adapted protocols

#### Nature of the traffic

- Low volume per endpoint
- Event-driven or Scheduled at regular interval
- Energy-, resource- and cost-efficient

#### Different from Human communications

- High-volume per endpoint
- Burst-like

#### ⇒ Internet has not been designed for such traffic





#### Exponential grows of devices and traffic



### **Internet of Things – Challenges (4/4)**

#### Manage such amount of devices

- With different capabilities (Access, hardware, etc.)
- Specific traffic
- Required specific protocols (IPv6, CoAP, etc.)

#### Architecture

- Scalable, adaptable and dynamic
- Automated
- Develop new business and services

#### Protect device and information

- Access control and storage of data
- Privacy of data
- Secure communication

#### ⇒ Dedicated architecture is required



# Energy – Context (1/3)

#### Different type of energy sources

- Each with advantages and drawbacks
  - (un)limited
  - (ir)regular
  - Hazardous for the planet

### Increasing needs

### Difficulty to manage/monitor

- Needs vs Production vs Actual consumption
- Over-production penalty
- Understand consuming behavior





# Energy – Context (2/3)

#### **Energy network**

- Centered on big production sites
- With widespread distribution network
- And consumer at endpoints

### Desire to

- Protect the planet with
  - Better sources
  - Better consumption
- Decrease pollution
- Lower waste and losses

### ⇒ IoT might help achieve these objectives







T2. Architectures for IoT Applications in the Energy Domain

# Energy – Electricity (3/3)

# Growing usage of local renewable production

- ⇒ Producer and consumer : "Prosumer"
- Less reliable
- Higher demand
- From rigid to distributed network

#### **Timely issue**

- Growing number of devices
- Increasing number of Electric Vehicles
- ⇒ Effect on peak time consumption
- Need for better management systems

#### **Optimize consumption**

- Influence "prosumer"
  - Via demands (shift or use of alternatives)
  - With tools to better use renewable energies
- At different scale





# IoT and Energy – Challenges (1/4)

IoT can help monitor, manage, optimize and coordinate both production and consumption

#### With proper management,

- Local production and consumption can be balanced
- Both local and global production can be optimized and coordinated
- Local behavior can support the main grid when required (e.g. peak time)
- Etc.

#### **Create new businesses**

• Flexibity (e.g. negawatts)





# IoT and Energy – Challenges (2/4)

- Need for an architecture to interconnect energy actors and better manage energy use
- Properly balancing energy network
  - Real-time and predictive measurement
  - Control capabilities on large distributed volume
  - Involve end-user
- Control load possible for decades but is not widely enough adopted to cope with current challenges

#### Required to

- Find each party
- Access a resource
- Learn details from different endpoints
- Implement technical compatibility to each endpoints
- Compensate for access and compliance to commitments



# IoT and Energy – Requirements (4/4)

#### Need for an architecture

- Scalable
- Dynamic
- Automated
- Secure

Include prosumer in the architecture and management

- Enable different levels of management
  - Local
  - Global (when possible)
  - Etc.

#### Different architectures/platforms/systems exist to

- Interconnect different nodes and systems
- Manage energy Demand and Response
- Collect and analyze data



### **Architecture for Internet of Things**

- State-of-the-Art
  - oneM2M FA
  - IoT-A ARM
  - IIC IIRA
  - AIOTI HLA
- Which one for the Energy domain?





# **Functional Architecture (1/4)**



- 8 ICT standards bodies
- 6 Standard Development Organizations

### Observation:

### Several M2M standardization effort

- ETSI M2M
- OMA DM
- Lightweight M2M

#### Consequences

- Scattered effort
- No common solution









# **Functional Architecture (2/4)**

### **Proposition: oneM2M Functional Architecture**

#### Motivations

- Prevent duplication of standardization effort
- Need for a common M2M Service Layer
- Connect the myriad of field devices with all M2M applications

### Objectives

- Ensure most efficient deployment of M2M communications systems
- Develop technical specifications





# **Functional Architecture (4/4)**



#### Results

- Full technical M2M architecture
- Interconnection with bank systems

### No information regarding

- Automation using semantics and ontology (yet)
- Different management levels

### Drawbacks

- Focus on M2M
- Few involvement of end user





### Internet of Things – Architecture (IoT-A)

European FP7 Research Project

### Observation: Current "smart" solutions

- Used specific application and architecture
- Left little place for interoperation

### Consequences

- IoT landscape fragmented
- Not fully using IoT potential
  - i.e. crossing information from different domains



# Architecture Reference Model (2/4)

Proposition: Architecture Reference Model

#### Motivations

- Develop guidelines to build compliant loT solutions
  - Common understanding of IoT
  - Common foundation (interoperable system)
  - Standardized interfaces
  - Providing best practices

#### Objectives

- Provide a common Reference model for IoT Domain
- Help develop all IoT-related solutions





# **Architecture Reference Model (3/4)**





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#### Results

- Abstract model to fit to any domain
- Semantic description of each entity
- Several interoperable IoT solutions based on common grounds

#### No information regarding

- Automation using semantics and ontology
- Any implementation and performance result
- Interconnection with other systems (e.g. bank)





#### Industrial Internet Consortium

- Composed of several Industry players
- Aims to promote and accelerate development of industrial internet technologies

### Observation: Lots of industrial control systems

#### Consequences

- Industrial IoT landscape fragmented
- Not fully using power of IoT
  - i.e. crossing information from different domains, especially non industrial one





#### Proposition: Industrial Internet Reference Architecture

#### Motivations

- Connect industrial systems with people
- Fully integrate them with enterprise systems, business processes and analytics solutions
- Increase optimization, operation and collaboration among different autonomous control systems

#### Objectives

- Bring these systems online
- Combine them with organizational or public information
- Form large end-to-end systems
- Provide guidelines for
  - Standard-based, open and horizontal architecture frameworks
  - Implementing reference architectures with interoperable and interchangeable blocks







# **Industrial Internet**



#### Results

- High level of abstraction to support any industrial domain requirement
- Hierarchical node management
- On going testbeds

### No information regarding

Automation using semantics and ontology

### Questioning

- Centralized solutions?
- Application to non industrial scenario (e.g. energy)? ۲





#### Alliance for Internet of Things Innovation

- Initiated by the European commission
- Creation of a dynamic European IoT ecosystem to unleash the potential of the IoT

#### Observations:

- No common European IoT market
- Current systems mainly focused on sensors

#### Consequences

- IoT landscape fragmented
- Not fully using power of IoT, especially at large scale
  i.e. crossing information from different domains



High Level Architecture (2/3)

#### Proposition: AIOTI High Level Architecture

#### Motivations

- Need to foster interoperability
- Link architecture with semantic interoperability
- Use ISO/IEC/IEEE 42010 to provide minimal requirements

#### Objectives

- A single market for IoT
- A thriving IoT ecosystem
- A humand-centered IoT approach
- Interconnection with non-IoT systems





AIOTI

# **High Level Architecture (3/3)**

#### Results

- Minimal model based on semantic
- Three management levels (device, gateway and infrastructure)
- Domain model derived from IoT-A
- Functional model compatible with oneM2M and IIC architectures

#### No information regarding

Interconnection with other systems

#### New alliance only few documents available



### Which one to choose ?

#### Energy domain requires

- Involvement of prosumer
- Interconnections with others systems (e.g. bank)
- An architecture adaptable and scalable
- Different levels of management, decision and optimization
- Coordination between each level
- Automation
- Mobility management

#### None satisfy all these requirements



### **Smart Energy Aware Systems**

- What?
- Why ?
- Proposed solution







#### Goal

Enable better energy resource management (both production and consumption)

#### Provides the means to do it

- Universal language enabling automatic communications
- Innovative architecture enabling scalable, efficient, dynamic and real-time management



### **Enhanced architecture**

#### Define an architecture

- Compatible with IoT architecture model
- Suitable for energy domain and especially electrical network
- Nodes may
  - Move without breaking the architecture
  - Evolve with hardware enhancement

#### Hybrid Architecture

- Interconnect all energy players
- Structured peer-to-peer and client/ server models
- Efficiently search for a given resource/information
- Optimizing entities interactions/ requests
- Facilitating data analysis

### Requirements

- Common information model
- Transaction capabilities
- Data transmission
- Field deployment
  - Self configuration
  - Supports discovery
  - Management capabilities
- Security
  - Identity enable
  - Multiple trust levels
  - Multiple level of authorization



### **SEAS Reference Architecture Model (S-RAM)**



#### **Estimation of Photovoltaic Panel Production**





# S-RAM Proof-of-Concept



# S-RAM PoC

#### Learning based on previous

- Production measurements
- Cloudiness percentage forecasts





### **S-RAM PoC – Production estimation results**



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#### Finish implementation of Core Services

#### Setup different testbeds

- Implement more services
- Test automation for deployment and use

### Test interoperability with other architectures





